

David E. Duncan

Storyboards - Illustration - Visual Effects Design

Features

Shazam 2: Fury of the Gods	Warner Bros., David F Sandberg, Dir.	2021	Storyboards/Animatics
White Noise	Netflix, Noah Baumbach, Dir.	2021	Storyboards/Animatics
Chip n' Dale: Rescue Rangers	Disney Studios, Akiva Schaffer, Dir.	2020	Animatic Artist
Venom 2	Sony/Marvel Studios, Andy Serkis, Dir.	2019	Storyboards
WandaVision	Marvel Studios, Matt Shakman, Dir.	2019	Pitch Concepts
The Mandalorian	LucasFilm/Disney, Jon Favreau, Prod.	2018	Storyboards/Animatics
Call of the Wild	20 th Century Fox/Disney, Chris Sanders, Dir.	2017	Storyboards/Animatics
Venom	Sony/Marvel Studios, Ruben Fleischer, Dir.	2017	Storyboards
The Predator	20 th Century Fox, Shane Black, Dir.	2016	Animatic Artist
Spiderman: Homecoming	Marvel Studios, Jon Watts, Dir.	2016	Storyboards
Snow White and the Huntsman	Universal Pictures, Rupert Saunders, Dir.	2011	Storyboards
Rise of the Planet of the Apes	20 th Century Fox, Rupert Wyatt, Dir.	2010	Storyboards/Animatics
Spiderman 4	Sony Pictures, Sam Raimi, Dir.	2009	Animatic Artist
Iron Man 2	Marvel Productions, Jon Favreau, Dir.	2009	Animatic Artist
G.I. Joe: Rise of Cobra	Paramount Pictures, Steven Sommers, Dir.	2007	Concept Illustrator
Iron Man	Marvel Productions, Jon Favreau, Dir.	2007	Storyboards (re-shoots)
G-Force	Disney/Bruckheimer, Hoyt Yeatman, Dir.	2007	Storyboards/Animatics
The Incredible Hulk	Marvel Productions, Gale Anne Hurd, Prod.	2007	Storyboards/Animatics
Flyboys	MGM, Dean Devlin, Prod. Tony Bill, Dir.	2006	Storyboards/Animatics
Fat Albert	20 th Century Fox, Bill Cosby, Exec. Prod.	2004	Animated Sequences Designer
Kingdom of Heaven	20 th Century Fox, Ridley Scott, Director	2003	Storyboards
Chronicles of Narnia: LW&W	Disney/Walden, Andrew Adamson, Dir.	2003	Storyboards/Animatics
S.W.A.T.	Sony Pictures, Louis D'Esposito, Prod.	2002	Storyboards/Animatics
Charlie's Angels: Full Throttle	Columbia Pictures, McG, Director.	2002	Storyboards/Animatics
The One	Columbia/Revolution Pictures, Jim Wong, Dir.	2001	Pre-Visualization
The Princess Diaries	Disney, Garry Marshall, Dir.	2000	Storyboards/Concepts
Rock Star	Warner Bros., George Clooney, Exec. Prod.	2000	Storyboards/Concepts
Fifteen Minutes	New Line Cinema, Robert DeNiro, Prod.	1999	Storyboards
Jack Frost	Warner Bros., Troy Miller, Dir.	1998	Storyboards/Concepts
George of the Jungle	Disney, Avnet/Kerner, David Hoberman, Prod.	1996	Storyboards/Concepts

Television

"Dinosaur Revolution"	Discovery Channel, Erik Nelson, Exec. Prod.	2010-11	Director/Storyboards
"Mega Beasts"	National Geographic Television	2008-09	Storyboards/Director
"The Librarian 2"	TNT, Dean Devlin, Prod. Jonathan Frakes, Dir.	2006	VFX Supervisor/Art Director
"Morpheus" Music Video	Imagi Entertainment USA	2006	Live action/Animation Director
"Star Trek: Enterprise"	Paramount Television (Season One)	2001-02	Concept Illustrator
"The X-Files"	Fox Television (various episodes)	'94-2000	Storyboards
"The Privateers"	NetworkOne Affiliates, Syndicated pilot	2000	Prod. Designer/Director
"The Visitor"	Fox Television, Devlin & Emmerich, Prods.	1997	Storyboards/Concepts
"Dark Skies"	NBC, Bryce Zabel, Steve Beers, Prod.	1996-97	Visual Effects Supervisor
"Space: Above and Beyond"	Fox Series & Pilot, G Morgan & J Wong, Prods	1994-96	Storyboards/Concepts/VFX
"Knightrider 2000"	NBC MOW	1991	Visual Consultant/Mattes
"The Incredible Discovery of Noah's Ark"	CBS Special, Charles E. Sellier, Prod.	1992	Matte Paintings, Art Director 2nd Unit Director

Location-Based Entertainment

World Heritage Site Museum	The Hettema Group, Kingdom of SA.	2015-16	Media Prod. Designer/Recre Dir.
Red Sea Astrarium	RGH, Kingdom of Jordan.	2012-14	Media Prod. Designer/Co-Dir.

Background as VFX supervisor, 2nd unit director / D.P. Concept design strengths include sci-fi hardware, historic architecture, aviation and humor. Experience as 2nd Unit cameraman enables me to communicate effectively with directors concerning lens choices, production logistics, and sequence / shot designs. Animation design experience (both CGI and traditional), Computer skills include Photoshop, Premiere, After Effects, Maya, Lightwave. Currently specializing in 2D storyboard animatics and pitch books.

Member: DGA (Directors Guild of America), ADG (IATSE Local 800 Art Directors Guild)

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